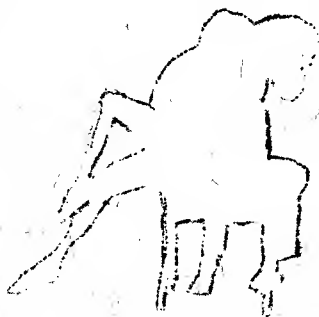


ATTACKER

4

THIS IS WAR



ATTAQUER #4

ATTAQUER is published by Sphinx publishing Company. Editor is Donald Cowan, 1605 8th. Ave. S.W., Decatur, Alabama, 35601. Phone is (205) 355-0960. Please do not call after 9 P.M. C.D.T. and not on Tuesdays and Thursday.

FEES: Subs are 10/\$2.00. Game Fees are the following: \$5.00 if not in the Games Bureau(details on page 3)as a Regular member. \$4.00 if a Regular member. \$3.00 if in Game #1 or are a new player who is not in another game. All players in Game #2 have a fee of \$3.00 for their next game.

RATE OF PUBLICATION: every Month to 6-weeks. Games are carbon copied and are published several at a time.

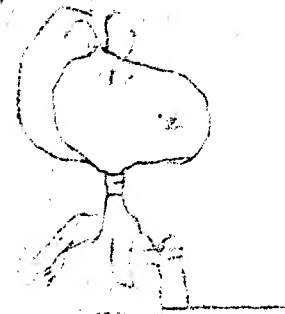
ATTAQUER is an associate of the Games Bureau Diplomacy Division headed by Capt. Rod Walker, 1575-A White Dr., Rantoul, Ill., 61866. Bureau Chairman is Donald Miller, 12315 Judson Rd., Wheaton, Maryland, 20906. Yearly dues are \$1.00 and includes receipt of The Gamesletter.

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TRADERS

Erehwon.....Rod Walker
Brobdingnag.....Ed Hille
The Voice.....Jeff Key
The Diplomat.....Eric Just
Nemedian Chroniclers..Norm Zinkam
Vivy Victors.....John McCallum
Diplomania.....Donald Miller
W I 'N Wolly.....Dan Brannan
Kalmar.....Christina Brannan
Graustark.....John Boardman
Stab.....John Koning
Xenogogic.....Larry Peery
Aeolus.....Monty Zelazny
If I have left out any, please notify me
at once.
International Inquirer..Ken Fletcher



THAT IS ALL!

COMMENTS BY COWAN

Greetings! To all of you that may be afraid(or glad) that ATTAQUER may have folded you can celebrate...ATTAQUER is continueing. I seem to be unable to bring myself to stop writing this rag.

Many of you may be wondering about the delay of this issue. It seems that school delayed me along with a temporary shortage of money. Again, I will have to state that this will not happen again but that I am going to lengthen the publishing schedule to about 6 to 8 weeks during the school year and to monthly during the Summer. I hope that this will be satisfactory as I do have other activities that I must do.

As for the content of ATTAQUER, it will stay pretty much the same. There may be a rating system but I do not know for sure. There will be a few more games including one strictly by people in Decatur which I shall GM.

I have also been promised the moves of a game of Diplomacy that was played for a History Class in one of our High Schools. While this should not be the most interesting game of all time, there will be a commentary by one of the participants.

Since the Diplomacy Division has been transferred to the hands of Capt. Rod Walker, the bureau has been expanding and changing. Needless to say, the Division has improved immensely. It is highly profitable if you join the Games Bureau.

The Diplomacy scene has been expanding highly rapidly. An inquiry has been received today from Games Research, Inc. on the proposed text of a new rulebook. They said, "On the new rules for DIPLOMACY, we are still working on them. The latest thought is for an annotated edition." While this will be better than it is now, the rules still need a lot of going over to make them better. It is suggested, still, that readers ask Games Research, Inc. to make use of several noted Gamemasters that have had a lot of experience. Some of these are: Rod Walker, Larry Peery, John Koning, Donald Miller, John McCallum, and Buddy Tretick. I would like to second a proposal to include some mention of postal Diplomacy. Postal Diplomacy is the main use of Diplomacy and we are one of the biggest consumers.

One thing that will slow down the above mentioned Diplomacy Division is that there is a lot of apathy floating around. The people participating in postal Diplomacy seem to be unable to even put down a "yes" or "no". This was the case with a recent poll in EREHWON on the Just Right-Hand Rule. This is an important issue to those players yet, they did not care! It would help if there was some more enthusiasm to rules and magazines.

On a lighter note, there is a new War-Gaming group meeting about every two weeks. It features Diplomacy games and we hope to get some other war-games in the near future.

That is about all for now, I hope that you like this issue. I hope to make ATTAQUER better and more dependable in the future. I am opening one more regular games(after the one that is not open) and some variant games which I will put into another magazine which will go out as a Rider to ATTAQUER.

So...until next time...may all of your games be on game boards.

ANNOUNCEMENTS

1. There will be announcements this issue.
2. The cover was done by me. I assume all credit for the bungling done on it. Sorry.
3. All traders will get their copies, two at a time by third class mail. This policy began with issue #3 and many of you did not get their copies. I am deeply sorry.
4. Again, the House Rules are delayed. I have not had enough time this Spring to do them but I expect to have them ready by the end of the Summer at the latest. Until then, please use DIPLOMANIA House Rules(in DIPLOMANIA #18) and the rules interpretations in EREHWON. Thanks for your patience.
5. It is asked that all of you readers join the Games Bureau. It only costs \$1.00 and includes many bonuses which can be gained through activities, discounts in various Diplomacy magazines(including ATTAQUER), and receipt of The Gamesletter(which includes many helpful features).
6. For all of you who don't know, XENOGOGIC is being suspended by Larry Peery until early Summer.
7. DIPLOMANIA & family is also suspended for a few days.
8. There is now a rather large group here in Decatur that meets every few weeks to play Chess and Diplomacy. We hope to expand this to include Avalon-Hill and Gamescience games. If you are in Decatur sometime, give me a call and we can arrange some kind of Gaming feast.
9. There is going to be another inter-city game similar to other phone games. The details are not known as another boy is organizing it but I am Gamesmastering it and will include moves and maybe an analyse.
10. There was a game played for a History class recently(Diplomacy) and there is going to be an article on this game.
11. Notice that the fees for ATTAQUER has been clarified on the front page. I hope that you find them reasonable.
12. Their will be no HERE & NOW or THE WORLD OF VARIATION this issue. The cause is to get this issue out as soon as possible. They will hopefully be in next issue with some extra features.
13. LA GUERRE has been mostly killed. Games are being continued by XEROX, however.
14. This is all!

ATTAQUER #1

Spring 1901

England(Casey): Fleet London to English Channel; Fleet Edinburgh to North Sea; Army Liverpool to North Sea.

France(Gordon): Army Paris to Burgundy; Army Marseilles S Army Paris to Burgundy. Fleet Brest to Mid-Atlantic.

Germany(McLeod): Army Berlin to Prussia; Army Munich to Silesia; Fleet

Kiel to Denmark.

Austria(Ogle): Army Budapest to Serbia; Army Vienna to Bohemia; Fleet Trieste to Albania.

Italy(Reiter): Army Venice to Tyrolia; Army Rome to Venice; Fleet Naples to Ionian Sea.

Russia(Tretick): Fleet Sevastopol to Rumania; Fleet St. Pete. to Bothnia; Army Moscow to Livonia; Army Warsaw to Ukraina.

Turkey(White): Fleet Ankara to Armenia; Army Constaniople to Bulgaria; Army Smyrna to Ankara.

Fall and Winter moves are due June 17, 1969. Deadline is 8:00 CDT. Please include on outside of Envelopes the game number.

Propaganda:

RUSSIA: Russia to Austria: Russia makes no claim on Austrian owned territories. A communique from Turkey strongly suggested that Russia guard her Southern borders. If a direct attack has not been made against Russia, we will see to our own and not become troublesome to anyone to anyone, save those who would do unto others before they do unto you.

ENGLAND: Clyde, B. Buggy, it's a deal.

London(April 10, 1901): (A letter written by an English traveler in France).

"While wandering down a French street last week, I noted that the name of this once great nation, was being used as a swear word! Yes, a SWEAR WORD! A native peasant hit his thumb with a rusty old hammer and yelled "To Gordon with the whole Steve thing." He was hauled away by the not so secret police, who had been waiting for him to do such a thing. They immediately pulled out their bows and arrows, their guns not having any bullets and killed him, by clubbing him to death with a wet noodle!

"Talk about being inhuman! I could go on and on but I wish not to offend people and to write about only the mildest things I saw going on over there. How much can a man take!"

Yorkshire(April 11, 1901): Reports heard across the Channel are not true. Gordons harem is not the biggest in the World, it contains a mere 3,735 women. And he didn't have that fellow beaten with a wet noodle, all 25 of them each used a noodle, (while the other five-, well, better not go into THAT!

CHANGE OF ADDRESS: Steve Gordon: 37 Knox Village, Newburgh, N.Y., 12550.

ATTAQUER #2

Spring 1901

England(Power): Fleet Edinburgh to Norwegian Sea; Fleet London to North Sea; Army Liverpool to Edinburgh.

France(Boskey): Fleet Brest to Mid-Atlantic; Army Paris to Burgundy; Army Marseilles S Army Paris to Burgundy.

Germany(Wittmann): Fleet Kiel to Holland; Army Munich to Ruhr; Army Berlin to Munich.

Austria(Carey): Army Vienna to Trieste; Army Budapest to Serbia; Fleet Trieste to Albania.

Italy(Mellott): Army Venice to Trieste; Army Rome to Apulia; Fleet Naples to Ionian.

Russia(Perkins): Fleet ST. Petersburg to Bothnia; Army Moscow to Ukraina; Army Warsaw to Galicia; Fleet Sevastopol to Black Sea.

Turkey(May): Fleet Ankara to Black Sea; Army Constaniople to Bulgaria; Army Smyrna to Armenia.

Fall 1901

England(Power): Army Edinburgh to Norway; Fleet Norwegian Sea C Army

Edinburgh to Norway; Fleet North Sea to Denmark.

France(Boskey): Army Marseilles to Spain; Fleet Mid-Atlantic to Portugal; Army Burgundy to Belgium.

Germany(Wittmann): Army Ruhr to Belgium; Fleet Holland S Army Ruhr to Belgium; Army Munich H.

Austria(Carey): Army Vienna to Trieste; Fleet Albania to Greece S by Army Sebbia.

Italy(Collott): Army Venice to Trieste; Army Apulia to Albania C by Fleet Ionian Sea.

Russia(Perkins): Fleet Sevastopol H; Fleet Bothnia to Sweden; Army Galicia to Rumania S by Army Ukraina.

England: London, Liverpool, Edinburgh, Norway, Denmark. 3/7 Build 2.

France: Brest, Paris, Marseilles, Spain, Portugal. 3/5/ Build 2.

Germany: Munich, Kiel, Berlin, Belgium, Holland. 3/5 Build 2.

Austria: Trieste, Budapest, Vienna, Serbia, Greece. 3/5 Build 2.

Italy: Venice, Naples, Rome, 3/3 Holds.

Russia: Sevastopol, Moscow, Warsaw, St. Pete., Sweden, Rumania. 4/6 Build 2.

Turkey: Ankara, Constaninople, Smyrna, Belgium. 3/5 Build 1.

Turkey(May): Army Bulgaria H; Fleet Ankara to Black Sea; Army Armenia to Sevastopol.

Winter 1901 builds and Spring 1902 orders are due June 26, 1969. Spring moves may be made conditional on Winter builds.

Propaganda:

TURKEY:

Ankara (March 13, 1901): His most holy person, Sultan Go-of announced the beginning of the Military Sport Season, today. He said, "the First Army had been sent to Bulgaria on a Birdwatching expedition, the Second Army had been dispatched to Armenia to capture an Abominable Snowman, and the First Fleet has gone Goldfish hunting in the Black Sea.

GAME OPENINGS

ATTAQUER #3

1. David May(Paid)
2. Bob Strayer(Cwes)
3. Mike Goldfein ? (Cwes)
4. Eric Kane(Cwes)
5. Jeff Power(Cwes)
6. Tommy Cgle(Paid)
7. Bill McDuffie(Paid)

I will start the above game as soon as I hear from #3,4, and 7. Fees are payable on first set of orders.

ATTAQUER #4(last Game)

1. OPEN
2. "
3. "
4. "
5. "
6. "
7. "

ATTAQUER Variant #1

Scotice Scripti(maps furnished)

1. Mike Dobson(Paid)
2. William Linden
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.

If I do not have enough to fill this game with two issues, I will drop it. All people who have sent in payment will be given a free game in ATTAQUER or their money back.